Class 1 Projects: Design and make a model castle incorporating a pneumatic drawbridge system. Design, prepare, cook and serve a 'stew' for a pirate. Design, prepare and serve a fresh salad using produce from a local farm shop.

Design	Make	Evaluate	Technical Knowledge/Skill
I can describe what products.	I can measure, mark out, cut and	I can make simple judgements about	I know how freestanding structures
	shape materials and components.	my products and ideas against	can be made stronger, stiffer and
I am design and making.		design criteria.	more stable (structures).
	I can assemble, join and combine		
I can use knowledge of existing	materials and components.		I know some technical vocabulary to
products to help come up with			use when describing my projects.
ideas.	I can use finishing techniques,		
	including those from art and design.		I know how mechanical systems
			such as pneumatics work.
			I know how to use a range of tools
			and techniques such as peeling,
			chopping, slicing, grating, mixing,
			spreading and melting (food).
			I know how to prepare and cook
			safely and hygienically, including the
			use of a heat source (food).

Class 2 **Projects:** Design and make a model of a Mayan hut. Design and make a model recycle bin. Design and make a model bridge to span across the local canal. Design Make **Evaluate** Technical Knowledge/ Skill I can explain how parts of my I can identify strengths and areas. I can select tools and materials I can cut wood using a dowel and products work. to develop in my ideas and suitable for the task. bench hook. product. I can use different methods for I can use annotated sketches, cross-I can order the main stages of sectional drawings and enlarged I consider the views of others to joining e.g. butt/mitre joint. making. diagrams to develop and improve my work. communicate my ideas. I can measure, mark out, cut and I know how mechanical systems shape materials and components I can use the design criteria as I such as levers, pulleys and gears I can generate realistic ideas design and make and to evaluate with some accuracy. work. focusing on the needs of the user. my finished product. I can assemble, join and combine I can build frameworks using a range materials and components with I can investigate and analyse a of materials. range of factors prior to, during some accuracy. and after making my product. I can use triangular shapes to create I can apply a range of finishing stronger structures. techniques with some accuracy

#### Class 3

**Projects:** Design, prepare, cook and serve a 'typical' Chinese breakfast. Make do and mend' – recycle an old t-shirt by adding an applique design to it. Design and make a model of a lighthouse.

Design	Make	Evaluate	Technical Knowledge/Skill
I can indicate which features of my	I can explain my choice of materials	I can identify strengths and areas to	I can use a range of tools safely and
products will appeal to users.	and components according to their properties and qualities.	develop in my ideas and product.	effectively e.g. bradawl and hand drill.
I can carry out research, including		I consider the views of others to	
surveys, questionnaires and web-	I can produce a list of the tools and	improve my work.	I can join materials using
based resources.	materials I will need.		appropriate methods.
		I can critically evaluate the quality of	
I can identify the needs, wants and	I can create step-by-step plans as a	my product during design and make	I know how to reinforce and
preferences of individuals and groups.	guide to making.	stages.	strengthen a 3d framework.
	I can accurately measure, mark out, cut, and shape materials and components.	I can investigate and analyse a wide range of factors prior to, during and after making my product.	I can build frameworks using a range of materials.
	I can accurately assemble, join, and combine materials and components.		I can join materials using appropriate methods e.g. cool glue gun.
	I can accurately apply a range of finishing techniques.		I know how simple electrical circuits can be used to create functional products e.g. bulb.
			I know that mechanical and electrical systems have an input, process and output.

	I can create 3d items using pattern
	pieces and seam allowance.
	I can understand pattern layout.
	I can combine different types of
	fabric using a range of stitching
	techniques.